

**Kwame Hawkins**

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<b>2004</b>	<b>Savannah College of Art and Design</b> (SCAD) Savannah, Georgia Computer Art	M.F.A
<b>1999</b>	<b>North Carolina State University</b> Raleigh, NC	B.S. Technology Education, 1999 Minor in Graphic Communication
<b>2001</b>	<b>Harcourt Learning</b>	Certificate in Web Development
<b>2007-Current</b>	<b>Program Coordinator</b> Animation and Game Department Living Arts College	<ul style="list-style-type: none"><li>– Manage animation department</li><li>– Coordinate departmental events</li><li>– Schedule Faculty for classes</li><li>– Manage departmental supplies</li></ul>
<b>2008-2009</b>	<b>Freelance CGI Artist / Production Manager</b> Raleigh, North Carolina	<ul style="list-style-type: none"><li>– Managing artist, working on a animated television pilot</li></ul>
<b>2007</b>	<b>Motion Graphic Artist</b> Center for Justice Raleigh, North Carolina	<ul style="list-style-type: none"><li>– Created motion graphic pieces for a informational video</li></ul>
<b>2001-2004</b>	<b>Graphic Artist/Production Tech</b> WSAV, Savannah, GA	<ul style="list-style-type: none"><li>– Created on air-graphics</li><li>– In-studio camera operator</li><li>– Teleprompter operator</li><li>– On-location camera operator, floor director and jib arm grip</li></ul>
<b>2007</b>	<b>Faculty /School of Communication Arts</b> Animation Instructor Raleigh, North Carolina	<ul style="list-style-type: none"><li>– Instruct students through various courses in 3D animation</li><li>– Develop and improve curriculum</li><li>– Produce departmental demonstration reels</li><li>– Wrote and directed student created animated short</li></ul>
<b>2000-2001</b>	<b>Graphic Designer</b> Global Knowledge, Cary, NC	<ul style="list-style-type: none"><li>– Created power point presentation to support instructor lecture topics</li><li>– Created Flash animations</li><li>– Created documents using Adobe Framemaker</li><li>– Communicated with instructors about elements created for lectures and books</li></ul>
<b>2000-2002</b>	<b>Technical Director/Producer</b> Eno River Media Productions Durham, NC	<ul style="list-style-type: none"><li>– Created graphics for on-air programming</li><li>– Produced shows</li><li>– Managed location shoots</li></ul>

		<ul style="list-style-type: none"> <li>- Edit shows</li> <li>- Provided technical advice</li> </ul>
<b>1999 – 2001</b>	<b>Freelance Graphic Designer</b> Durham, NC	<ul style="list-style-type: none"> <li>- Worked with clients to produce graphics.</li> <li>- Primarily produced promotional print pieces</li> </ul>
<b>1999</b>	<b>Graphic Designer R.H. Donnelley</b> Morrisville, NC	<ul style="list-style-type: none"> <li>- Created local and national advertisement for phone book</li> <li>- Created Spec advertisements for marketing</li> <li>- Operated large format drum scanner</li> </ul>
<b>1998</b>	<b>Contract Graphic Designer</b> N.C. State University, Raleigh, NC	<ul style="list-style-type: none"> <li>- Created Tee-shirt designs and handbook cover art</li> </ul>
<b>1998</b>	<b>Graphic Designer</b> DJ's Sportswear, Cary NC	<ul style="list-style-type: none"> <li>- Created Tee-shirt designs</li> </ul>

### Shows and Exhibitions

<b>Feb 2005</b>	The Dirty Show Detroit
<b>March 2005</b>	NCA Exhibition Show
<b>Nov 2005</b>	NCA Fire and Water Show

### Skills

Character set-up	Character animation	Character modeling
Storyboarding	Maquette builder	Non-linear editing
Motion Graphics	Dynamics Systems	Mel
Lighting and Rendering	Compositing	Surfacing Artist
Experience with Stereo 3D		

### Software

Maya 2008-2010	Adobe Photoshop	Adobe Illustrator
Adobe After Effects	Adobe Dreamweaver	Adobe Flash
X normal	Mental Ray	Nuke
Mudbox	Adobe Premier	Unreal Development Kit